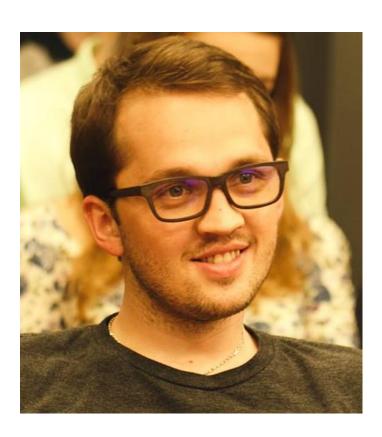


# Shadows Generation in the Wild

Taras Lehinevych
Rails Reactor

#### Who am I



ML Engineer @ Rails Reactor

ML Engineer @ (censored)

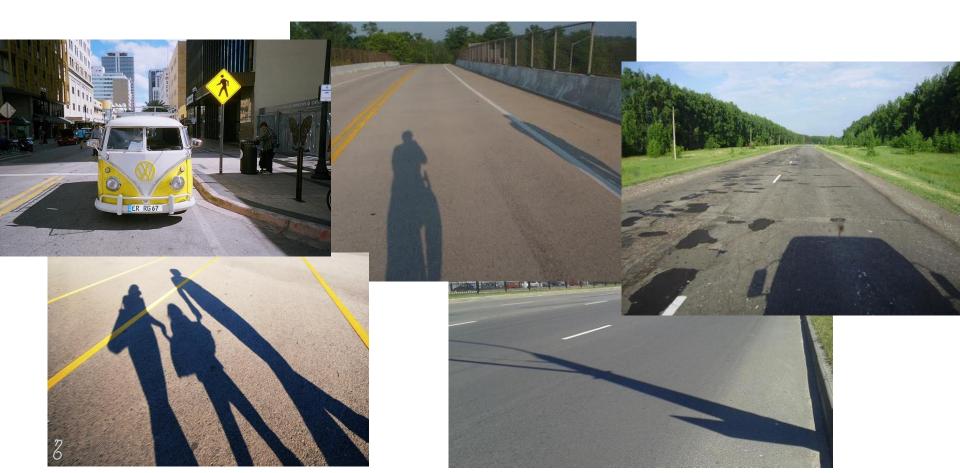


Disclaimer!
All the provided information based on open publication and datasets

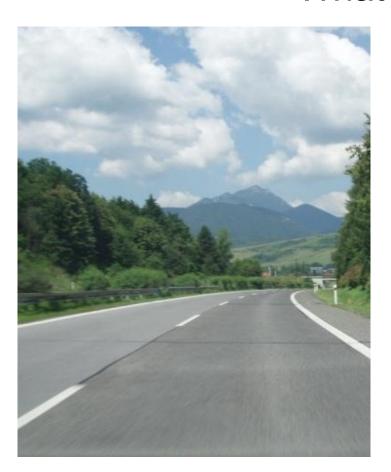
### Agenda

- Motivation
- Generative Adversarial Networks
- Cycle GAN
- MaskShadowGAN
- U-GAT-IT
- Summary

# What's wrong with shadows?



### What do we want?



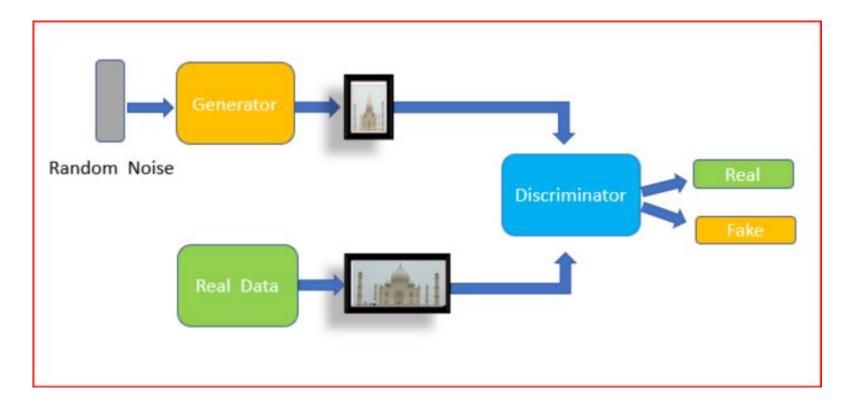


#### **Datasets**

**SBU Dataset** (<u>link</u>) - this new dataset contains 4,727 images (4,089 train images and 638 test images) with pixel based ground truth.

**ISTD Dataset** (<u>link</u>) - it contains 1870 triplets of shadow, shadow mask and shadow-free image under 135 different scenarios.

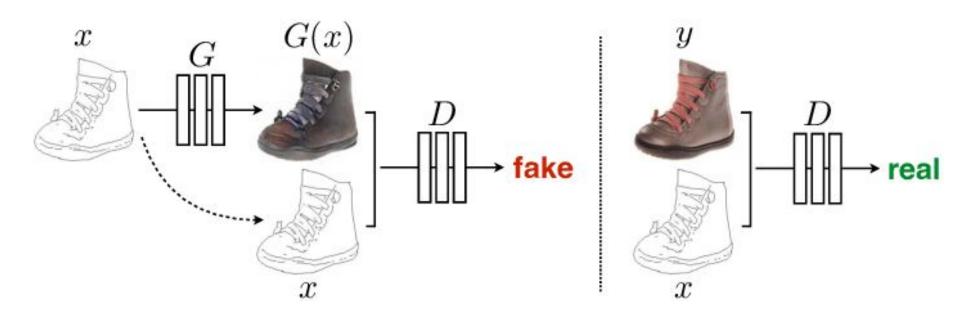
#### **Generative Adversarial Networks**



### GAN objective

$$\min_{G} \max_{D} V(D, G) = \mathbb{E}_{\boldsymbol{x} \in p_{\text{data}}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z} \in p_{\boldsymbol{z}}(\boldsymbol{z})}[\log(1 - D(G(\boldsymbol{z}))]$$

#### **Conditional GAN**

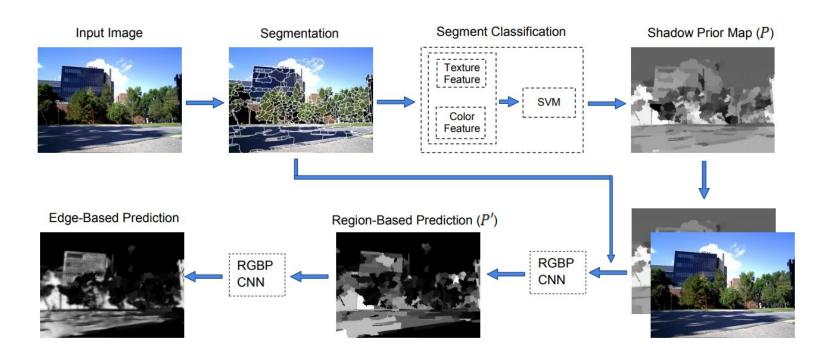


#### **Conditional GAN**

$$\min_{G} \max_{D} V(D,G) = \mathbb{E}_{\boldsymbol{x} \in p_{\text{data}}(\boldsymbol{x})}[\log D(\boldsymbol{x})] + \mathbb{E}_{\boldsymbol{z} \in p_{\boldsymbol{z}}(\boldsymbol{z})}[\log (1 - D(G(\boldsymbol{z}))]$$

#### **Shadow Detection**

Fast Shadow Detection from a Single Image Using a Patched Convolutional Neural Network (2018)



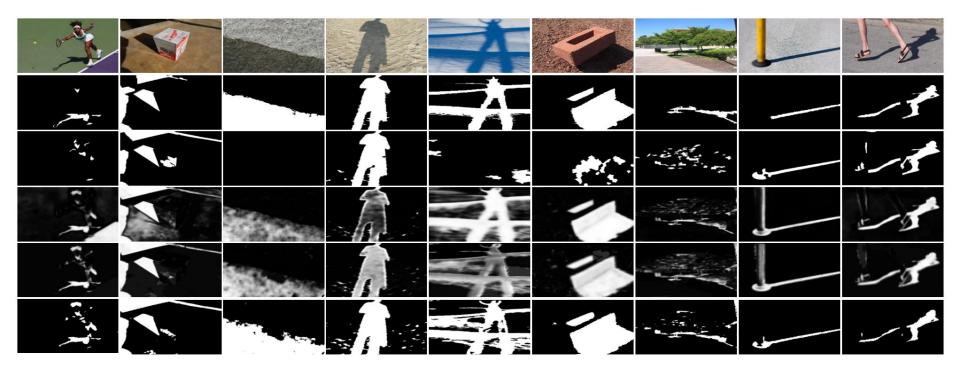


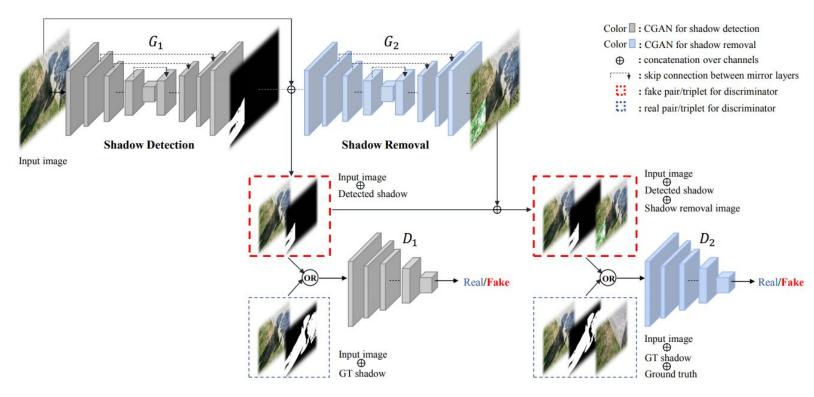
Fig. 2. Comparison of our qualitative results with the results of other methods. Rows from top to bottom: input images, ground truths, results of unary-pairwise method, results of stacked-CNN, obtained probability map of our method, binary mask of shadows based on the probability map of our method.

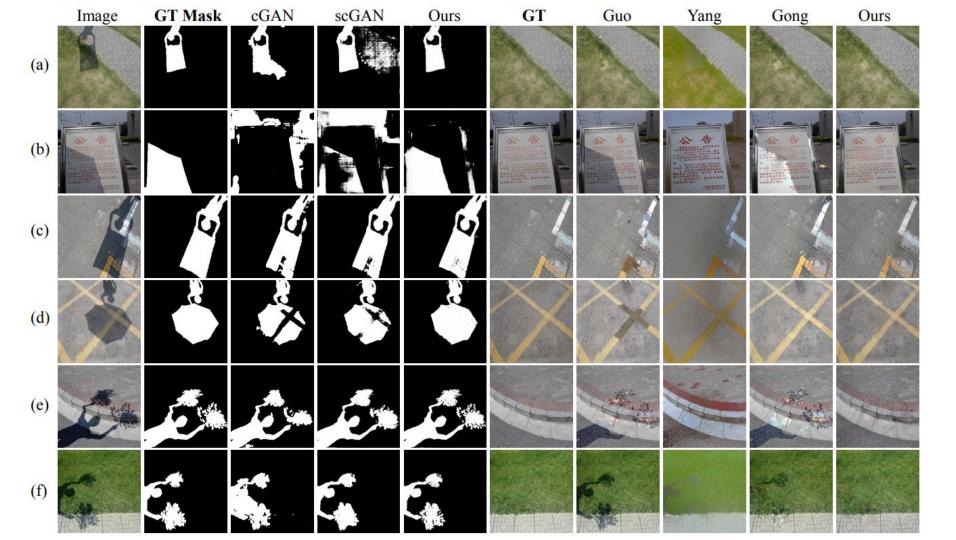
#### Shadow detected

What next?



### Approach #2 - Shadow Detection & Removing





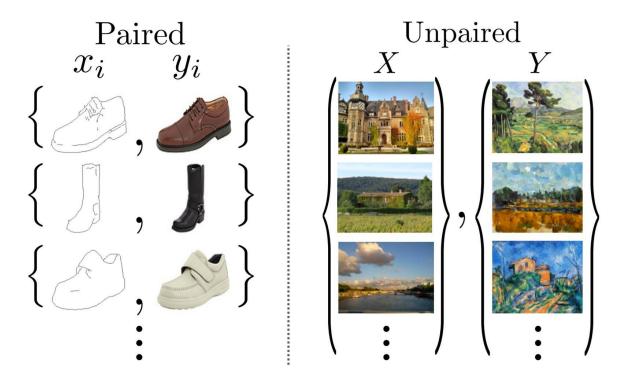
## **Shadow Detection & Removing**



## Approach #3 - Shadow Generation/Augmentation



### Cycle GAN - Datasets

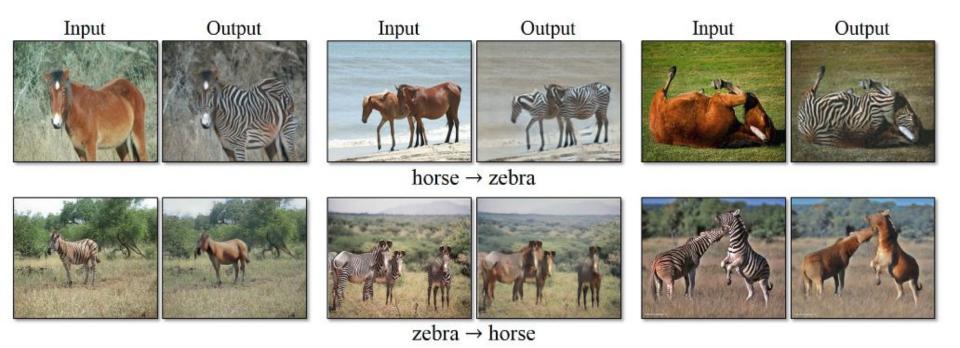


Input\_A Generator Decision [0,1] Discriminator A A2B Decision [0,1] Generated B Discriminator B Cyclic\_A Generator B2A Generator A2B Cyclic\_B Generated\_A Discriminator A Decision [0,1] Generator Decision [0,1] Discriminator B B<sub>2</sub>A Input\_B Start

Start

<u>Unpaired Image-to-Image Translation using</u> <u>Cycle-Consistent Adversarial Networks (2017)</u>

https://hardikbansal.github.io/CycleGANBlog/



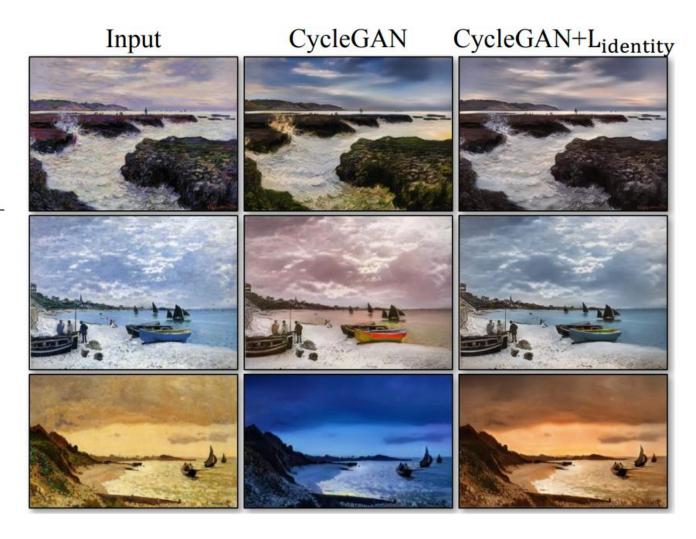


## **Identity Loss**

 $\mathcal{L}_{\text{identity}}(G, F) =$ 

 $\mathbb{E}_{y \sim p_{\text{data}}(y)}[\|G(y) - y\|_1] +$ 

 $\mathbb{E}_{x \sim p_{\text{data}}(x)}[\|F(x) - x\|_1].$ 

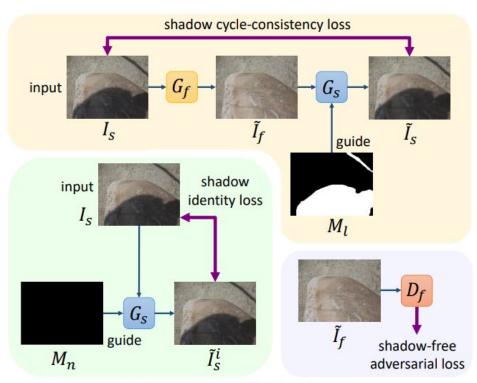








#### Mask-Shadow GAN



shadow-free cycle-consistency loss input guide  $M_r$ shadow-free identity loss  $\tilde{I}_{S}$ shadow input  $I_f$ adversarial loss

(a) Learning from shadow images

(b) Learning from shadow-free images

#### Mask-ShadowGAN







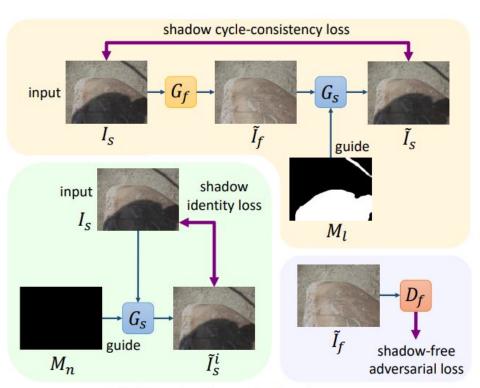
#### Mask-ShadowGAN







#### What to improve?



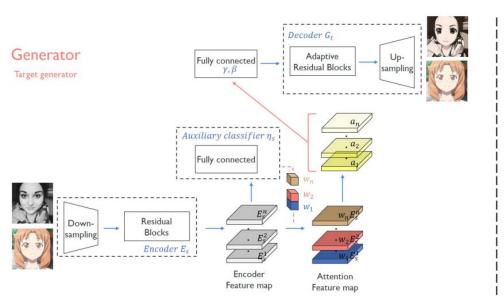
shadow-free cycle-consistency loss input guide  $M_r$ shadow-free identity loss  $\tilde{I}_{S}$ shadow input  $I_f$ adversarial loss

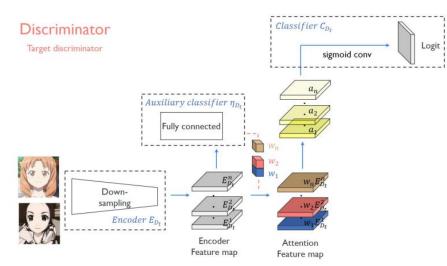
(a) Learning from shadow images

(b) Learning from shadow-free images

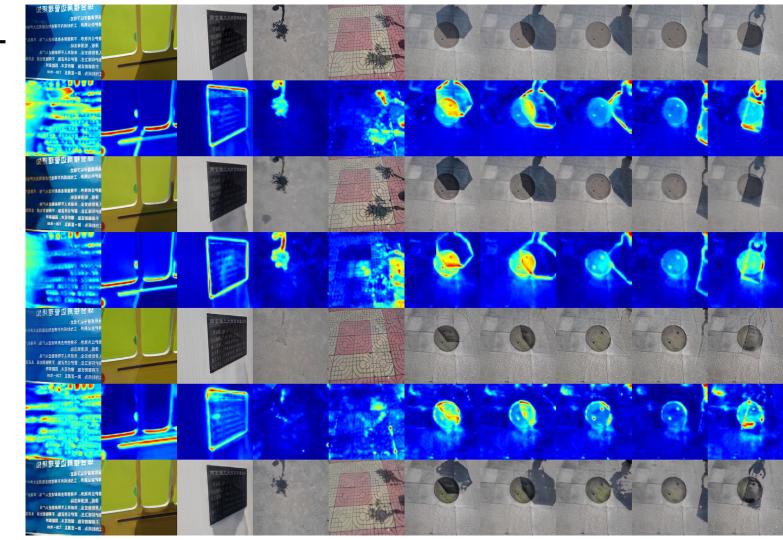
Mask-ShadowGAN: Learning to Remove Shadows from Unpaired Data

#### **U-GAT-IT**

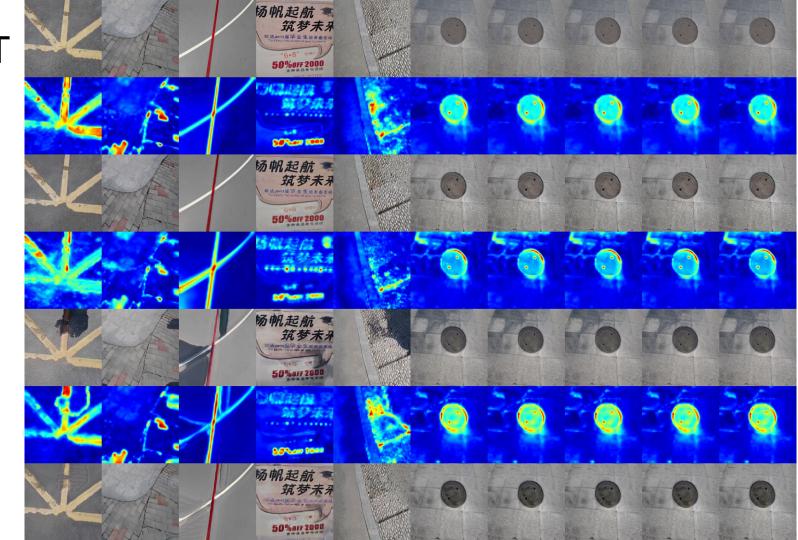




#### **U-GAT-IT**



# **U-GAT-IT**



# Summary



## Thanks for your time and attention!

Questions?

